

ReSound Advanced Technology Series:

Noise Tracker II and Wind Guard Jenn Schumacher, AuD

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Today's Agenda

- Introduction
- Noise Tracker II
- Wind Guard
- Fitting software and app adjustments
- Summary
- Q&A

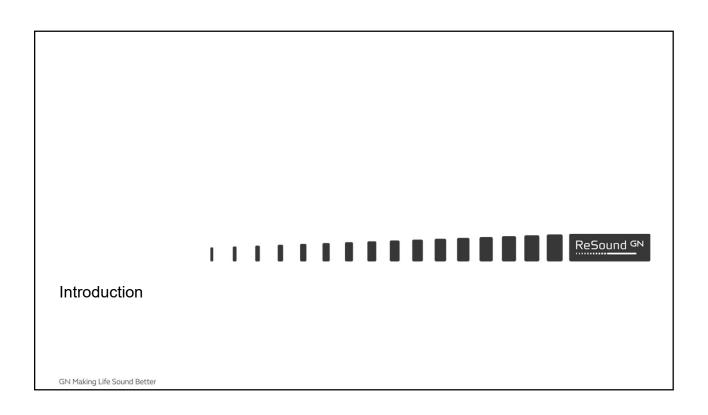
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Learning Objectives

By the end of this course, you will be able to:

- 1. Describe the technology in Noise Tracker II digital noise reduction.
- 2. Describe the technology in Wind Guard wind noise reduction.
- 3. Adjust both noise reduction features using updated fitting software.

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Hear More Than You Ever Thought Possible

Our commitment since 2009, Surround Sound by Resound harnesses advanced technologies to emulate the human ear, taking advantage of the brain's natural ability to recognize and localize sounds while maintaining an open sound picture

Surround Sound by ReSound delivers:

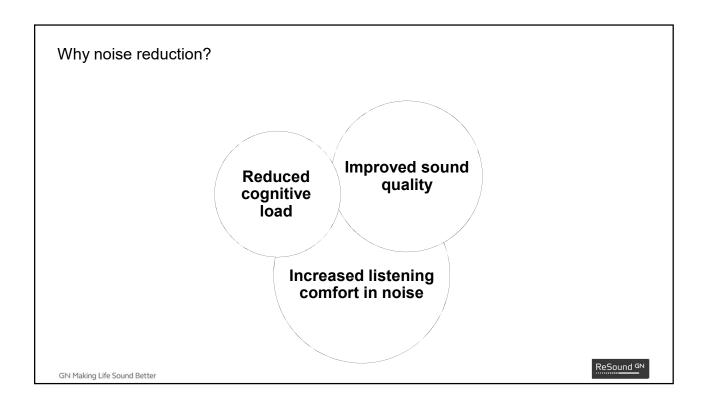
- · Clear, rich, vibrant sound
- · Exceptional speech understanding
- · Best sense of where sounds are coming from

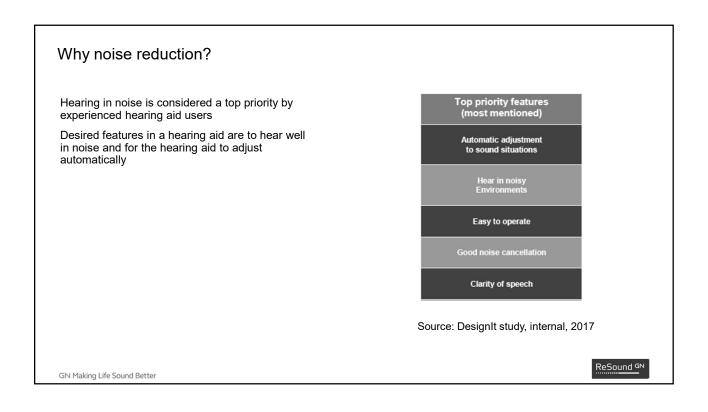


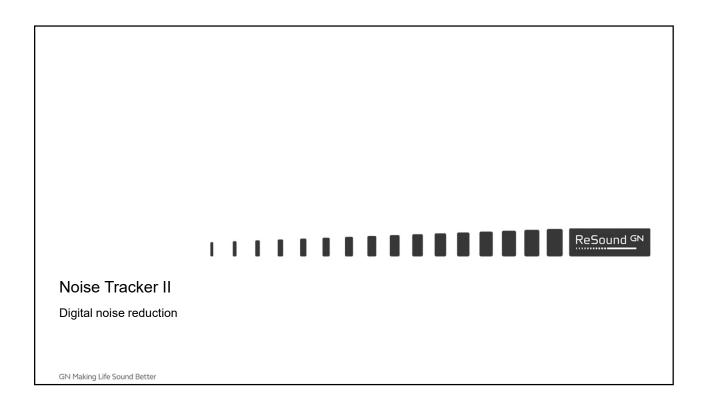
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Surround Sound by ReSound Binaural 17 Band Warp SoftSwitching™ Spatial Sense Directionality III™ Compression Environmental Music Mode™ SURROUND Optimizer™II SOUND by ReSound DFS Ultra[™] II Noise Tracker[™] II Severe-Profound Sound Shaper™ Windguard™ Expansion **Fitting Options** ReSound GN GN Making Life Sound Better







Modulation based DNR

Uses modulation characteristics to classify speech and noise

If the channel input is classified primarily as:

- · Noise- Gain is reduced
- · Speech- Gain remains unaltered

Speech

Modulation frequency: < 10 Hz Modulation depth: 30-50 dB



Noise

Modulation frequency: > 30 Hz Modulation depth: 5 dB (steady state), 20 dB (babble)



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Modulation based DNR

Works best with more difference between incoming sounds

- · Single talker vs. steady state noise
- · Spectral separation- speech signal vs. narrowband noise

Challenges

- Systems using modulation based DNR differ widely on a number of settings
- As noise becomes more speech-like, modulation DNR may mis-identify speech and noise more often

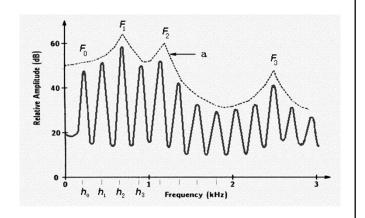
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Comodulation

Identifies speech based on presence of harmonics, while identifying noise as non-harmonic

In this case, music would also be considered "speech," and no gain reduction applied



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Noise Tracker II

ReSound uses a different noise reduction method called spectral subtraction

Spectral subtraction estimates a noise-free signal

For a sample of speech + noise, the gaps between speech are used as models for noise spectrum

Noise can then be subtracted from the overall signal



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Spectral subtraction

Challenges

- Assumes that speech and noise are stationary
- Some forms of spectral subtraction, such as Wiener filtering, originates from a mathematical algorithm that does not take human auditory perception into account

How does Noise Tracker II overcome these challenges?

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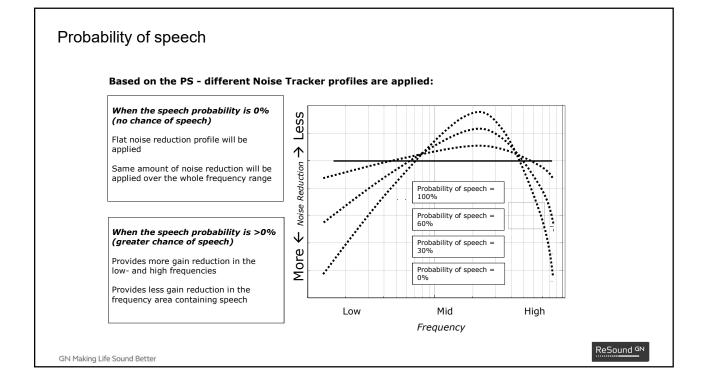
Identifying speech

Algorithm analyzes signal at 1-millisecond intervals

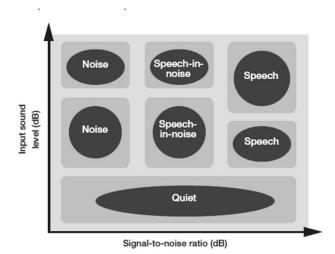
Identifies speech using a probability-based method based on acoustic characteristics associated with speech

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Analyzing the sound environment



Amount of gain reduction is based on:

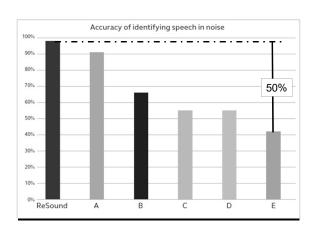
- · Probability of speech
- · Estimated SNR of the input signal
- Environmental classification

Up to 10 dB of gain reduction is possible

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ReSound LiNX 3D is up to 50% better at identifying speech in various environments



Source: Groth (2015)

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ReSound LiNX 3D and premium hearing aids from 5 other manufacturers were exposed to a conversation between a male and a female speaker in different kinds of noisy environments (party, train station, grocery store, hand mixer etc.)

The hearing aids were connected to their respective fitting software and the data logging was read from the hearing aids

All manufacturers have classification environments that include speech-in-noise

ReSound LiNX 3D showed the greatest accuracy at 98%. The least accurate hearing aid classified only 42% of hours as speech-in-noise.

Noise Tracker II

Noise Tracker II adds up to undistorted noise output at a lower gain than desired speech

Speech in crowd noise at 0 dB SNR



Figure 4. Spectrogram of the background noise only.

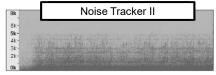


Figure 5. Spectrogram showing the difference between NoiseTracker II off and on. The reduction corresponds well to the background noise spectrogram in Figure 4.

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Wind Guard Wind noise reduction GN Making Life Sound Better

The problem with wind

Turbulence: The flow of air around an object

Wind rushes over the microphones, where the turbulence is then amplified

This results in...

- · Saturation and distortion
- · Uncomfortable for the listener
- · Can interfere with speech audibility



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Algorithmic Solution

An ideal wind noise algorithm is designed to:

- · Reduce gain when wind noise is detected
- · Minimizes gain reduction for speech or other environmental sounds

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Identifying wind

Wind has very specific characteristics

- Low-frequency spectrum
- Wind creates uncorrelated input into each microphone, unlike speech or background noise
 - Directional microphones will amplify both inputs, creating more noise than omnidirectional

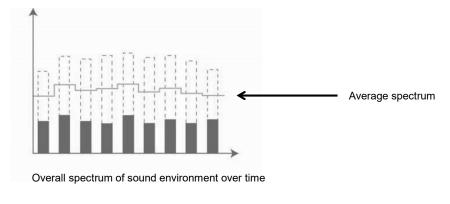


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Identifying wind

Overall spectrum of incoming sound environment is monitored

- · Wind Guard monitors spectrum up to 3000 Hz
- Spectrum is updated every 250 milliseconds



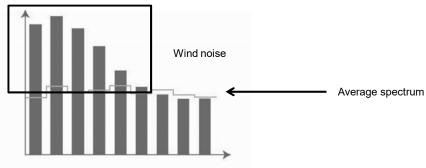
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Identifying wind

Algorithm can detect a burst of greater SPL compared to overall environment

- · The input from both microphones is compared to detect any uncorrelated input (wind)
- · A comparison of wind noise versus average environmental spectrum is calculated



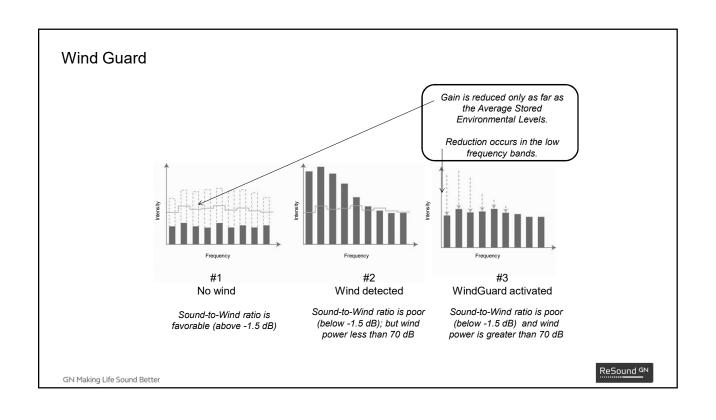
Overall spectrum of sound environment over time

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Wind Guard will activate when: • Wind noise is 70 dB SPL or greater • Wind noise is at least 1.5 dB louder than overall environment 70 dB SPL Overall spectrum of sound environment over time

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Wind Guard

Gain reduction = average environmental level – wind noise level + offset

Offset = Level selected in fitting software

- Mild = 6 dB
- Moderate = 3 dB
- Strong = 0 dB

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